# **3 Motion Control with Velocity Inputs**

- There are two kinds of control inputs, e.g., velocity control and torque control. The joint velocity will be commanded when
  - the stepper motors are used
  - the amplifier for an electric motor is placed in velocity control mode
- Here we can assume that there is direct control of the joint velocities, instead of joint torques.
- Also we will assume that the control inputs are joint velocities.
- The motion control task can be expressed in joint space or task space.
  - When the trajectory is expressed in task space, the controller is fed a steady stream of endeffector configurations  $X_d(t)$ , and the goal is to command joint velocities that cause the robot to track this trajectory.
  - In joint space, the controller is fed a steady stream of desired joint positions  $\theta_d(t)$ .

# **3.1 Motion Control of a Single Joint**

### **Feedforward Control**

• Given a desired joint trajectory  $\theta_d(t)$ , the simplest type of control would be to choose the commanded velocity  $\dot{\theta}(t)$  as

$$\dot{\theta}(t) = \dot{\theta}_d(t)$$

• This is called a feedforward or open-loop controller, since no feedback (sensor data) is needed to implement it.

## **Feedback Control**

- In practice, position errors will accumulate over time under the feedforward control law.
- An alternative strategy is to measure the actual position of each joint continually and implement a feedback controller.

#### **P** Control and First-Order Error Dynamics

• The simplest (feedforward plus) feedback controller is

$$\dot{\theta}(t) = \dot{\theta}_d(t) + K_p(\theta_d(t) - \theta(t)) = \dot{\theta}_d(t) + K_p\theta_e(t)$$

where  $K_p > 0$ .

- It is would be preferable to use our knowledge of the desired trajectory  $\theta_d(t)$  to initiate motion before any error accumulates.
- This controller is called a proportional controller, or P controller, because it creates a corrective control proportional to the position error  $\theta_e(t) = \theta_d(t) \theta(t)$ .
- In other words, the constant control gain  $K_p$  acts somewhat like a virtual spring that tries to pull the actual joint position to the desired joint position.
- The error dynamics

$$\dot{\theta}_e(t) = \dot{\theta}_d(t) - \dot{\theta}(t)$$

is written as follows after substituting in the P controller  $\dot{\theta}(t) = \dot{\theta}_d(t) + K_p \theta_e(t)$ :

$$\dot{\theta}_e(t) = -K_p \theta_e(t) \quad \rightarrow \quad \dot{\theta}_e(t) + K_p \theta_e(t) = 0$$

- This is a first-order error dynamic equation with time constant  $t = \frac{1}{K_n}$ .
- The steady-state error is zero, there is no overshoot, and the 2% settling time is  $\frac{4}{K_p}$ .
- A larger  $K_p$  means a faster response.

#### **PI Control and Second-Order Error Dynamics**



Figure 11.9: The block diagram of feedforward plus PI feedback control that produces a commanded velocity  $\dot{\theta}$  as input to the robot.

- An alternative to using a large gain  $K_p$  is to introduce another term in the control law.
- A (feedforward plus) proportional-integral controller, or PI controller, adds a term that is proportional to the time-integral of the error:

$$\dot{\theta}(t) = \dot{\theta}_d(t) + K_p \theta_e(t) + K_i \int_0^t \theta_e(\sigma) d\sigma$$

where t is the current time and  $\sigma$  is the variable of integration.

• With this controller, the error dynamics becomes

$$\dot{\theta}_e(t) = \dot{\theta}_d(t) - \dot{\theta}(t)$$

is written as follows after substituting in the PI controller  $\dot{\theta}(t) = \dot{\theta}_d(t) + K_p \theta_e(t) + K_i \int_0^t \theta_e(\sigma) d\sigma$ :

$$\dot{\theta}_e(t) = -K_p \theta_e(t) - K_i \int_0^t \theta_e(\sigma) d\sigma \quad \rightarrow \quad \ddot{\theta}_e(t) + K_p \dot{\theta}_e(t) + K_i \theta_e(t) = 0$$

• We can rewrite this equation in the standard second-order form, with

natural frequency : 
$$\omega_n = \sqrt{K_i}$$
  
damping ratio :  $\zeta = \frac{K_p}{2\sqrt{K_i}}$ .

where the gain  $K_p$  plays the role of  $\frac{b}{m}$  for the mass-spring-damper (a larger  $K_p$  means a larger damping constant b), and the gain  $K_i$  plays the role of  $\frac{k}{m}$  (a larger  $K_i$  means a larger spring constant k).



Figure 11.3: A linear mass-spring-damper.

• The PI-controlled error dynamics equation is stable if  $K_i > 0$  and  $K_p > 0$ , and the roots of the characteristic equation are

$$s_{1,2} = -\frac{K_p}{2} \pm \sqrt{\frac{K_p^2}{4} - K_i}$$

- Let's hold  $K_p = 20$  and plot the roots in the complex plane as  $K_i$  grows from zero. This plot, or any plot of the roots as one parameter is varied, is called a root locus.
- (Case I) For  $K_i = 0$ , the characteristic equation  $s^2 + 20s = s(s + 20) = 0$  has roots at  $s_1 = 0$  and  $s_2 = -20$ .



**Figure 11.7:** (Left) The complex roots of the characteristic equation of the error dynamics of the PI velocity-controlled joint for a fixed  $K_p = 20$  as  $K_i$  increases from zero. This is known as a root locus plot. (Right) The error response to an initial error  $\theta_e = 1$ ,  $\dot{\theta}_e = 0$ , is shown for overdamped ( $\zeta = 1.5$ ,  $K_i = 44.4$ , case I), critically damped ( $\zeta = 1.5$ ,  $K_i = 100$ , case II), and underdamped ( $\zeta = 0.5$ ,  $K_i = 400$ , case III) cases.

- As  $K_i$  increases, the roots move toward each other on the real axis of the s-plane as shown in the left-hand panel in the figure.
- Because the roots are real and unequal, the error dynamics equation is overdamped ( $\zeta = \frac{K_p}{2\sqrt{K_i}} > 1$ , case I) and the error response is sluggish due to the time constant  $t_1 = -\frac{1}{s_1}$  of the exponential corresponding to the "slow" root.
- As  $K_i$  increases, the damping ratio decreases, the "slow" root moves left (while the "fast" root moves right), and the response gets faster.
- (Case II) When  $K_i = 100$ , the two roots meet at  $s_{1,2} = -10 = -\omega_n = -\frac{K_p}{2}$ 
  - The error dynamics equation is critically damped ( $\zeta = 1$ , case II).
  - The error response has a short 2% settling time of  $4t = \frac{4}{\omega_n} = 0.4s$  and no overshoot or oscillation.
- (Case III) As  $K_i > 100$  continues to grow, the damping ratio  $0 < \zeta < 1$ 
  - The roots move vertically off the real axis, becoming complex conjugates at  $s_{1,2} = -10 \pm j\sqrt{K_i 100}$  (case III).

- The error dynamics is underdamped, and the response begins to exhibit overshoot and oscillation as  $K_i$  increases.
- The settling time is unaffected as the time constant  $t = \frac{1}{\zeta \omega_n} = \frac{2}{K_p} = 0.1$  remains constant.
- According to our simple model of the PI controller, we could always choose  $K_p$  and  $K_i$  for critical damping  $(K_i = \frac{K_p^2}{4})$  and increase  $K_p$  and  $K_i$  without bound to make the error response arbitrarily fast.
- As described above, however, there are practical limits. Within these practical limits,  $K_p$  and  $K_i$  should be chosen to yield critical damping.
- A well-designed PI controller can be expected to provide better tracking performance than a P controller.

# **3.2 Motion Control of a Multi-joint Robot**

• The single-joint PI feedback plus feedforward controller

$$\dot{\theta}(t) = \dot{\theta}_d(t) + K_p \theta_e(t) + K_i \int_0^t \theta_e(\sigma) d\sigma$$

generalizes immediately to robots with n joints.

• The reference position  $\theta_d(t) \in \Re^n$  and actual position  $\theta(t) \in \Re^n$  are now *n*-vectors, and the gains  $K_p$  and  $K_i$  are diagonal  $n \times n$  matrices of the form  $k_pI$  and  $k_iI$ , where the scalars  $k_p$  and  $k_i$  are positive and I is the  $n \times n$  identity matrix.

$$\theta_{d}(t) = \begin{bmatrix} \theta_{1,d}(t) \\ \theta_{2,d}(t) \\ \vdots \\ \theta_{n,d}(t) \end{bmatrix} \in \Re^{n} \quad \theta(t) = \begin{bmatrix} \theta_{1}(t) \\ \theta_{2}(t) \\ \vdots \\ \theta_{n}(t) \end{bmatrix} \in \Re^{n} \quad K_{p} = \begin{bmatrix} k_{p} & 0 & \cdots & 0 \\ 0 & k_{p} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & k_{p} \end{bmatrix} \in \Re^{n \times n} \quad K_{i} = \begin{bmatrix} k_{i} & 0 & \cdots & 0 \\ 0 & k_{i} & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & k_{i} \end{bmatrix} \in \Re^{n \times n}$$

• Each joint is subject to the same stability and performance analysis as the single joint in Section 11.3.1.

## **3.3 Task-Space Motion Control**

- Let us express the feedforward plus feedback control law in task space.
- Let  $X_{sb}(t) \in SE(3)$  be the configuration of the end-effector as a function of time and  $\mathcal{V}_b(t)$  be the end-effector twist expressed in the end-effector frame  $\{b\}$ , i.e.,  $[\mathcal{V}_b] = X_{sb}^{-1} \dot{X}_{sb}$ .
- The desired motion is given by  $X_{sd}(t)$  and  $[\mathcal{V}_d] = X_{sd}^{-1} \dot{X}_{sd}$ .
- A task-space version of the control law is

$$\mathcal{V}_b(t) = [Ad_{X_{sb}^{-1}X_{sd}}]\mathcal{V}_d(t) + K_p X_e(t) + K_i \int_0^t X_e(\sigma) d\sigma$$

- The term  $[Ad_{X_{sb}^{-1}X_{sd}}]\mathcal{V}_d(t)$  expresses the feedforward twist  $\mathcal{V}_d$  in the actual end-effector frame at  $X_{sb}$  rather than the desired end-effector frame  $X_{sd}$ .
- When the end-effector is at the desired configuration ( $X_{sb} = X_{sd}$ ), this term reduces to  $\mathcal{V}_d$ .
- The configuration error  $X_e(t)$  is not simply  $X_d(t) X(t)$ , since it does not make sense to subtract elements of SE(3).
- $X_e$  should refer to the twist which, if followed for unit time, takes  $X_{sb}$  to  $X_{sd}$ .
- The se(3) representation of this twist, expressed in the end-effector frame, is  $[X_e] = \log(X_{sb}^{-1}X_{sd})$ .
- Diagonal gain matrices  $K_p, K_i \in \Re^{6 \times 6}$  take the form  $k_pI$  and  $k_iI$ , respectively, where  $k_p, k_i > 0$ .
- The commanded joint velocities  $\dot{\theta}(t)$  realizing  $\mathcal{V}_b$  from the control law can be calculated using the inverse velocity kinematics,

$$\dot{\theta}(t) = J_b^+(t)\mathcal{V}_b = J_b^+(t)\left[ [Ad_{X_{sb}^{-1}X_{sd}}]\mathcal{V}_d(t) + K_p X_e(t) + K_i \int_0^t X_e(\sigma) d\sigma \right]$$

where  $J_b^+(t)$  is the pseudoinverse of the body Jacobian.

- Motion control in task space can be defined using other representations of the end-effector configuration and velocity.
- For a minimal coordinate representation of the end-effector configuration  $x \in \Re^m$ , the control law can be written

$$\dot{x}(t) = \dot{x}_d(t) + K_p(x_d(t) - x(t)) + K_i \int_0^t (x_d(\sigma) - x(\sigma)) d\sigma$$

• For a hybrid configuration representation  $X_{sb} = (R_{sb}, p)$ , with velocities represented by  $(\omega_b, \dot{p})$ :

$$\begin{bmatrix} \omega_b(t) \\ \dot{p}(t) \end{bmatrix} = \begin{bmatrix} R_{sb}^T(t)R_{sd}(t) & 0_{3\times3} \\ 0_{3\times3} & I_{3\times3} \end{bmatrix} \begin{bmatrix} \omega_d(t) \\ \dot{p}_d \end{bmatrix} + K_p X_e(t) + K_i \int_0^t X_e(\sigma) d\sigma$$

where

$$X_e(t) = \begin{bmatrix} \log(R_{sb}^T(t)R_{sd}(t)) \\ p_d(t) - p(t) \end{bmatrix}$$



Figure 11.10: (Left) The end-effector configuration converging to the origin under the control law (11.16), where the end-effector velocity is represented as the body twist  $\mathcal{V}_b$ . (Right) The end-effector configuration converging to the origin under the control law (11.18), where the end-effector velocity is represented as  $(\omega_b, \dot{p})$ .

- Figure shows the performance of the control law (11.16), where the end-effector velocity is the body twist V<sub>b</sub>, and the performance of the control law (11.18), where the end-effector velocity is (ω<sub>b</sub>, ṗ).
- The control task is to stabilize  $X_{sd}$  at the origin from the initial configuration

$$R_0 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \qquad p_0 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

- The feedforward velocity is zero and  $K_i = 0$ .
- Figure shows the different paths followed by the end-effector.
- The decoupling of linear and angular control in the control law (11.18) is visible in the straightline motion of the origin of the end-effector frame.