## 제3장

## **Dynamic Response**

- There are three domains within which to study dynamic response:
  - 1. Laplace Transform (s-plane) (LT) (3,4,5  $\overset{-}{\circ})$
  - 2. Frequency Response (6것)
  - 3. State Space (7장)
- In this chapter 3,
  - 1. LT : mathematical tool for transforming differential equations (DE) into an easier-to-manipulate algebraic form
  - 2. Block diagram manipulation
  - 3. Transfer Function (TF)
  - 4. Its simple frequency response
  - 5. When feedback is introduced, the possibility that system may become unstable is introduced.
  - 6. Definition of stability and Routh's test
  - 7. Signal-flow graph (Mason's formula)

## **1** Review of Laplace Transforms

Two attributes of linear time-invariant (LTI) systems

- A linear system response obeys the principle of superposition
- The response of an LTI system can be expressed as the convolution of input with the unit impulse response of the system

- 1. Response by Convolution :
  - The principle of superposition states that if the system has an input that can be expressed as a sum of signals, then the response of the system can be expressed as the sum of the individual responses to the respective signals.

$$u_1(t) \rightarrow y_1(t)$$

$$u_2(t) \rightarrow y_2(t)$$

$$u(t) = \alpha_1 u_1(t) + \alpha_2 u_2(t) \rightarrow y(t) = \alpha_1 y_1(t) + \alpha_2 y_2(t)$$

Superposition will apply if and only if the system is linear.

(Example 3.1, Superposition) Show that superposition holds for the system modeled by DE

$$\dot{y} + ky = u$$

$$\begin{array}{rcl} u_1(t) & \rightarrow & y_1 \quad \text{satisfying} \quad \dot{y}_1 + ky_1 = u_1 \\ u_2(t) & \rightarrow & y_2 \quad \text{satisfying} \quad \dot{y}_2 + ky_2 = u_2 \\ \alpha_1 u_1(t) + \alpha_2 u_2(t) = u(t) & \rightarrow & y = \alpha_1 y_1 + \alpha_2 y_2 \quad \text{satisfying} \quad \dot{y} + ky = u \\ & & (\alpha_1 \dot{y}_1 + \alpha_2 \dot{y}_2) + k(\alpha_1 y_1 + \alpha_2 y_2) = \alpha_1 u_1 + \alpha_2 u_2 \end{array}$$

If we consider new input u as  $\alpha_1 u_1(t) + \alpha_2 u_2(t)$ , new output y is obtained as linear combinations of individual outputs  $\alpha_1 y_1(t) + \alpha_2 y_2(t)$ . Thus the superposition holds. • If the input is delayed or shifted in time, then the output is unchanged except also being shifted by exactly the same amount.

$$u_1(t) \rightarrow y_1(t)$$
  
 $u_2(t) = u_1(t-\tau) \rightarrow y_2(t) = y_1(t-\tau)$ 

(Example 3.2, Time Invariance) Consider when k(t) is dependent on time in Example 3.1

$$u_1(t) \rightarrow \dot{y}_1(t) + k(t)y_1(t) = u_1(t)$$
  
 $u_2(t) = u_1(t-\tau) \rightarrow \dot{y}_2(t) + k(t)y_2(t) = u_2(t) = u_1(t-\tau)$ 

Assume that  $y_2(t) = y_1(t - \tau)$ , then

$$\dot{y}_1(t-\tau) + k(t)y_1(t-\tau) = u_1(t-\tau)$$

Let us make the change of variable  $t - \tau = \eta$ , then

$$\dot{y}_1(\eta) + k(\eta + \tau)y_1(\eta) = u_1(\eta)$$

Since  $k(\eta + \tau) \neq k(\eta)$ , the system is not time-invariant, except when k(t) = k is constant.

- The most common candidates for elementary signals are the impulse and the exponential.
- A short pulse  $\delta_{\Delta}(t)$  is defined as a rectangular pulse having unit area such that

$$\delta_{\Delta}(t) = \begin{cases} \frac{1}{\Delta} & 0 \le t \le \Delta \\ 0 & \text{otherwise} \end{cases}$$

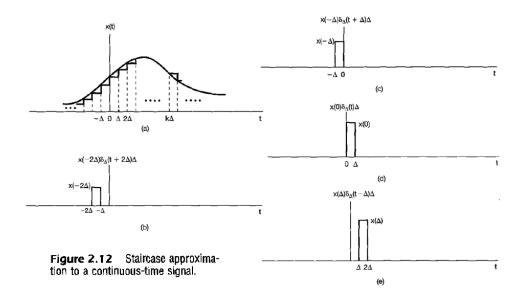
In addition, as  $\Delta \rightarrow 0,$  the unit impulse is obtained as

$$\delta(t) = \lim_{\Delta \to 0} \delta_{\Delta}(t)$$

where it has the property that

$$\begin{cases} \int_{-\infty}^{\infty} \delta(t) dt = 1 \quad t = 0\\ 0 \qquad t \neq 0 \end{cases}$$

• Consider a short pulse approximation  $\hat{x}(t)$  to CT (continuous-time) signal x(t),



Since  $\delta_{\Delta}(t) \Delta$  has the "unit amplitude", we have:

$$\hat{x}(t) = \sum_{k=-\infty}^{\infty} x(k\Delta) \delta_{\Delta}(t-k\Delta) \Delta.$$

As  $\Delta \to 0$ , the approximation  $\hat{x}(t)$  recovers the CT signal x(t) as follows:

$$x(t) = \lim_{\Delta \to 0} \sum_{k=-\infty}^{\infty} x(k\Delta) \delta_{\Delta}(t-k\Delta) \Delta = \int_{-\infty}^{\infty} x(\tau) \delta(t-\tau) d\tau.$$

where it is noted that  $\Delta \to d\tau$ ,  $\delta_{\Delta}(t) \to \delta(t)$ ,  $k\Delta \to \tau$ , and  $\lim_{\Delta \to 0} \sum_{k=-\infty}^{\infty} \to \int_{\tau=-\infty}^{\tau=\infty}$ .

• This is referred to as *sifting property*. Specifically, the signal  $\delta(t-\tau)$  is a unit impulse located at  $\tau = t$ . Thus, the signal  $x(\tau)\delta(t-\tau)$  equals  $x(t)\delta(t-\tau)$ . Consequently, the integral of this signal from  $\tau = -\infty$  to  $\tau = \infty$  equals x(t); that is

$$\int_{-\infty}^{\infty} x(\tau)\delta(t-\tau)d\tau = \int_{-\infty}^{\infty} x(t)\delta(t-\tau)d\tau = x(t)\int_{-\infty}^{\infty} \delta(t-\tau)d\tau = x(t)$$

• Consider system with input u(t) and output y(t), similarly, with input  $\delta(t)$  and output h(t),

$$egin{array}{rcl} u(t) & 
ightarrow & y(t) \ \delta(t) & 
ightarrow & h(t) & : \mbox{it is referred to as unit impulse response} \end{array}$$

From the property of time invariance (TI):

$$\delta(t-\tau) \longrightarrow h(t-\tau)$$

From the principle of superposition, we can conclude that

• For an LTI system, the output becomes

$$y(t) = \int_{-\infty}^{\infty} u(\tau)h(t-\tau)d\tau$$

or by changing of variable as  $\tau_1 = t - \tau$ ,

$$y(t) = \int_{\infty}^{-\infty} u(t - \tau_1) h(\tau_1)(-d\tau_1) = \int_{-\infty}^{\infty} u(t - \tau) h(\tau) d\tau$$

This is referred to as the *convolution integral*.

(Example 3.3, Convolution) Determine the impulse response for the system

 $\dot{y} + ky = u = \delta(t)$  with an initial condition of y(0-) = 0 before the impulse

Let us take integral both sides as follows:

$$\int_{0-}^{0+} \dot{y}dt + k \int_{0-}^{0+} ydt = \int_{0-}^{0+} \delta(t)dt$$
$$[y(0+) - y(0-)] + k \times 0 = 1$$
$$\therefore \quad y(0+) = 1$$

For the positive time, we have the following differential equation:

$$\dot{y} + ky = 0, \qquad y(0+) = 1$$

If we assume a solution  $y = Ae^{st}$ , then  $\dot{y} = Ase^{st}$ . The preceding equation becomes

$$Ase^{st} + Ake^{st} = 0 \quad \rightarrow \quad A(s+k)e^{st} = 0 \quad \rightarrow \quad s = -k$$

From the initial condition of y(0+) = 1, we can determine A = 1 and ultimately we have the unit impulse response of the system as follow:

$$\therefore \qquad h(t) = e^{-kt} \qquad \text{fot} \quad t > 0$$

where h(t) = 0 for t < 0.

• Let us define the unit-step function

$$1(t) = \begin{cases} 0 & t < 0\\ 1 & t \ge 0 \end{cases}$$

• Solution of (Example 3.3) can be written as one equation using the unit-step function

$$h(t) = \left\{ \begin{array}{ll} 0 & t < 0 \\ e^{-kt} & t \ge 0 \end{array} \right. \longrightarrow \qquad h(t) = e^{-kt} \mathbf{1}(t)$$

Consider the following convolution:

$$y(t) = \int_{-\infty}^{\infty} u(\tau)h(t-\tau)d\tau = \int_{-\infty}^{\infty} u(t-\tau)h(\tau)d\tau = \int_{-\infty}^{\infty} e^{-k\tau}1(\tau)u(t-\tau)d\tau$$
$$= \int_{0}^{\infty} e^{-k\tau}u(t-\tau)d\tau = \int_{0}^{\infty} u(t-\tau)h(\tau) = \int_{0}^{\infty} u(\tau)h(t-\tau)d\tau$$

- If h(t) has the value for negative time, it means that the system response starts before the input is applied. Systems which do this are called non-causal because they do not obey the usual law of cause and effect.
- All physical systems are causal. In most cases of interest we take t = 0 as the time when the input starts. In this case, with causal systems, the integral may be written as:

$$y(t) = \int_{-\infty}^{\infty} u(\tau)h(t-\tau)d\tau \quad \rightarrow \quad y(t) = \int_{0}^{\infty} u(\tau)h(t-\tau)d\tau = \int_{0}^{\infty} u(t-\tau)h(\tau)d\tau$$